### **UNIT-4**

### **Memory Organization**

#### ADDRESS SPACE & MEMORY SPACE



# MEMORY TABLE FOR MAPPING A VIRTUAL ADDRESS:



#### ADDRESS SPACE & MEMORY SPACE SPLIT INTO GROUPS:

| Page 0 |         |
|--------|---------|
| Page 1 |         |
| Page 2 |         |
| Page 3 |         |
| Page 4 | Block 0 |
| Page 5 | Block 1 |
| Page 6 | Block 2 |
| Page 7 | Block 3 |

#### MEMORY TABLE IN A PAGED SYSTEM



#### AN ASSOCIATIVE MEMORY PAGE TABLE



#### PAGE REPLACEMENT ALGORITHM

- FIFO
- o LRU
- OPT
- Page No:

| 2 | 3 | 2 | 1 | 5 | 2 | 4 | 5 |
|---|---|---|---|---|---|---|---|
| 3 | 2 | 5 | 2 |   |   |   |   |

• Total No of Frames:-3

#### ASSOCIATIVE MEMORY



### ASSOCIATIVE MEMORY WITH M WORDS AND N BITS/WORD:



#### EACH CELL CONSIST OF



MATCH LOGIC:



### CELL MADE BY MAKING USE OF D FLIP-FLOP:



## THE ABOVE DIAG CAN BE SYMBOLISED AS:



#### 4 \* 4 BIT ASSOCIATIVE MEMORY ARRAY



#### CACHE MEMORY

• The active portions of the program and data are placed in a fast small memory then the average memory access time is reduced, such a fast small memory is known as cache memory.

- When the CPU refers to the memory and finds the word in cache it means there is a hit and if it is not found in cache then it is a miss. The hit ratio can be calculated as:
  - No of Hits/Total No of References(hits+miss)

#### LOOK-ASIDE CACHE



#### LOOK-THROUGH CACHE



#### TYPES OF MAPPING

• There are 3 different types of mapping

- Associative Mapping
- Direct Mapping
- Set Associative Mapping

#### ASSOCIATIVE MAPPING



#### DIRECT MAPPING (1)



#### DIRECT MAPPING (2)



#### DIRECT MAPPING BY USING BLOCKS

If the direct mapping uses a block size of more than 1k words then each block consist of more than an individual data with different index number but with the same tag

# DIRECT MAPPING BY USING BLOCKS (CONTD...)

|         | 000 | 01 | 3450 |
|---------|-----|----|------|
| Block 0 | 007 | 01 | 6578 |
| Block1  |     |    |      |
|         |     |    |      |
| Block63 | 770 | 02 | 8891 |
|         | 777 | 02 | 6710 |

#### SET ASSOCIATIVE MAPPING

| Index | Tag | Data | Tag | Data |
|-------|-----|------|-----|------|
| 000   | 01  | 3450 | 02  | 5670 |

#### WRITING INTO CACHE

- Write Through
- Write Back

#### • Valid Bit- $\rightarrow$ Initially it is 0